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Technologies & services

trust

Agreements related to

Different relationships with politically controlled funding for different federations?

/Apple/etc. What if

better/cheaper/...?

they do it

External

Microsoft/Google

community engagement outside the campus (citizen science, action to different research)

> Competition from vendors whose products might be easier to use (at least

appropriate

Processes

OIDC for Federation (i.e., Roland's model)

Research IoT mesh

sensors identities

delegation of metadata signing keys

> Certification of compliance

IRMA

access

(https://privacybydesig n.foundation/en/)

Service providers other than federation members and federation operators

more aaS offerings. such as IdPaaS

In the near/mid term, interoperating with services that aren't federation or SAML ready. ... Proxy

Test federations

Biliteral trust =? Federation

Vision

Purpose

Value of membership

What about participation from commercial orgs conducting research (pharma, aerospace, etc)

Commercial research inclusion/exclusion

User-centric (who is the user anyway?)

As a species of things, what is a federation?

Where are these things and activities we call federations in their evolution?

Who are the direct and indirect stakeholders in federations?

Different communities: international research. campus resources, library resources,

How are values like trust implicated in the design and use of federations?

AuthN + AuthZ + identification, or, why do we need federations?

K-12?

Support for smaller campuses?

Why do people and organizations form federations?

Identifying obstacles or shortcomings of current technologies, UI, UX, etc, that need to be mitigated.

Communication with participants

Involving new people

Role of federations in helping to sustain critical services that might not be their own

How to help service providers who connect communities which are not included in traditional R&E -- RA21

for SSO)

Communicating value to end users and/or stakeholders

What other values are implicated?

Trust – Refers to expectations that exist between people who can experience good will, extend good will toward others, feel vulnerable, and experience betrayal.

Privacy - Refers to a claim, an entitlement, or a right of an individual to determine what information about himself or herself can be communicated to others.

Accountability – Refers to the properties that ensures that the actions of a person, people, or institution may be traced uniquely to the person, people, or institution.

Autonomy - Refers to people's ability to decide, plan, and act in ways that they believe will help them to achieve their goals

Informed Consent - Refers to garnering people's agreement, encompassing criteria of disclosure and comprehension (for "informed") and voluntariness, competence, and agreement (for "consent").

Freedom From Bias - Refers to systematic unfairness perpetrated on individuals or groups, including pre-existing social bias, technical bias, and emergent social bias.

Inclusive Design – Refers to making as many people as possible successful users of information technology. Also referred to as Universal Usability.

Identity - Refers to people's understanding of who they are over time, embracing both continuity and discontinuity over time.

Calmness - Refers to a peaceful and composed psychological state.

Libertarian paternalism - Refers to the idea that it is both possible and legitimate for institutions to affect behavior while also respecting freedom of choice.

Environmental Sustainability – Refers to sustaining ecosystems such that they meet the needs of the present without compromising future generations..